

21.04.2024

Allgemeine Informationen zu den [little BIG Games findet ihr hier](#). Bitte guckt auch die Videos wenn ihr das ganze noch nicht kennt.

Punkte und Ereignisse

Ergebnisse

Bitte klickt auf die einzelnen Runden, wenn Ihr die Ergebnisse sehen wollt.

Runde 1 - Stronghold

Blue Wall taken @11:24:23

Green Wall taken @11:47:57

Yellow Wall damaged 75%

Red Wall intact

Events

Timestamp	Event	State
21 Apr 2024, 11:53:51	game_over	EPILOG
21 Apr 2024, 11:53:33	ag04 ⇒ FUSED	RUNNING
21 Apr 2024, 11:52:08	ag03 ⇒ FUSED	RUNNING
21 Apr 2024, 11:51:24	ag05 ⇒ FUSED	RUNNING
21 Apr 2024, 11:47:58	ylw ⇒ activated	RUNNING
21 Apr 2024, 11:47:58	ag04 ⇒ activated	RUNNING
21 Apr 2024, 11:47:58	ag05 ⇒ activated	RUNNING
21 Apr 2024, 11:47:58	ag03 ⇒ activated	RUNNING
21 Apr 2024, 11:47:58	ag06 ⇒ activated	RUNNING
21 Apr 2024, 11:47:57	grn ⇒ TAKEN	RUNNING
21 Apr 2024, 11:47:57	ag08 ⇒ TAKEN	RUNNING
21 Apr 2024, 11:47:57	ag09 ⇒ TAKEN	RUNNING
21 Apr 2024, 11:47:57	ag07 ⇒ TAKEN	RUNNING
21 Apr 2024, 11:47:57	ag08 ⇒ FUSED	RUNNING

Timestamp	Event	State
21 Apr 2024, 11:45:46	ag09 ⇒ FUSED	RUNNING
21 Apr 2024, 11:40:09	Respawn Team red: #2	RUNNING
21 Apr 2024, 11:40:09	Respawn Team red: #1	RUNNING
21 Apr 2024, 11:26:22	ag07 ⇒ FUSED	RUNNING
21 Apr 2024, 11:24:23	grn ⇒ activated	RUNNING
21 Apr 2024, 11:24:23	ag08 ⇒ activated	RUNNING
21 Apr 2024, 11:24:23	ag09 ⇒ activated	RUNNING
21 Apr 2024, 11:24:23	ag07 ⇒ activated	RUNNING
21 Apr 2024, 11:24:23	blu ⇒ TAKEN	RUNNING
21 Apr 2024, 11:24:23	ag01 ⇒ TAKEN	RUNNING
21 Apr 2024, 11:24:23	ag02 ⇒ TAKEN	RUNNING
21 Apr 2024, 11:24:23	ag10 ⇒ TAKEN	RUNNING
21 Apr 2024, 11:24:23	ag02 ⇒ FUSED	RUNNING
21 Apr 2024, 11:24:20	ag01 ⇒ FUSED	RUNNING
21 Apr 2024, 11:24:08	ag10 ⇒ FUSED	RUNNING
21 Apr 2024, 11:23:51	blu ⇒ activated	TEAMS_READY
21 Apr 2024, 11:23:51	ag01 ⇒ activated	TEAMS_READY
21 Apr 2024, 11:23:51	ag02 ⇒ activated	TEAMS_READY
21 Apr 2024, 11:23:51	ag10 ⇒ activated	TEAMS_READY
21 Apr 2024, 11:23:51	run	RUNNING
21 Apr 2024, 11:23:21	ready	TEAMS_READY
21 Apr 2024, 10:58:17	prepare	TEAMS_NOT_READY
21 Apr 2024, 10:45:56	reset	PROLOG

Runde 2 - Stronghold

Blue Wall taken @12:40:55

Green Wall damaged 33%

Yellow Wall intact

Red Wall intact

Events

Timestamp	Event	State
21 Apr 2024, 13:10:27	game_over	EPILOG
21 Apr 2024, 12:43:30	ag07 ⇒ FUSED	RUNNING
21 Apr 2024, 12:40:55	grn ⇒ activated	RUNNING
21 Apr 2024, 12:40:55	ag08 ⇒ activated	RUNNING
21 Apr 2024, 12:40:55	ag09 ⇒ activated	RUNNING
21 Apr 2024, 12:40:55	ag07 ⇒ activated	RUNNING

Timestamp	Event	State
21 Apr 2024, 12:40:55	blu ⇒ TAKEN	RUNNING
21 Apr 2024, 12:40:55	ag01 ⇒ TAKEN	RUNNING
21 Apr 2024, 12:40:55	ag02 ⇒ TAKEN	RUNNING
21 Apr 2024, 12:40:55	ag10 ⇒ TAKEN	RUNNING
21 Apr 2024, 12:40:55	ag02 ⇒ FUSED	RUNNING
21 Apr 2024, 12:40:54	ag01 ⇒ FUSED	RUNNING
21 Apr 2024, 12:40:38	ag10 ⇒ FUSED	RUNNING
21 Apr 2024, 12:40:23	blu ⇒ activated	TEAMS_READY
21 Apr 2024, 12:40:23	ag01 ⇒ activated	TEAMS_READY
21 Apr 2024, 12:40:23	ag02 ⇒ activated	TEAMS_READY
21 Apr 2024, 12:40:23	ag10 ⇒ activated	TEAMS_READY
21 Apr 2024, 12:40:23	run	RUNNING
21 Apr 2024, 12:39:53	ready	TEAMS_READY
21 Apr 2024, 12:04:06	prepare	TEAMS_NOT_READY
21 Apr 2024, 12:03:33	reset	PROLOG

Runde 3 - Conquest

Punkttestand

Team Red → 168 ⇔ 0 ← Team Blue

Respawns

Team Red → 10 ⇔ 18 ← Team Blue

Events

Timestamp	Event	State
21 Apr 2024, 14:44:49	game_over	EPILOG
21 Apr 2024, 14:44:04	Respawn Team blu: #18	RUNNING
21 Apr 2024, 14:43:56	Respawn Team blu: #17	RUNNING
21 Apr 2024, 14:43:52	Respawn Team blu: #16	RUNNING
21 Apr 2024, 14:43:42	Respawn Team blu: #15	RUNNING
21 Apr 2024, 14:42:57	Respawn Team red: #10	RUNNING
21 Apr 2024, 14:42:56	Respawn Team blu: #14	RUNNING
21 Apr 2024, 14:42:54	Respawn Team red: #9	RUNNING
21 Apr 2024, 14:42:17	Respawn Team red: #8	RUNNING
21 Apr 2024, 14:42:16	Respawn Team blu: #13	RUNNING
21 Apr 2024, 14:42:15	Respawn Team blu: #12	RUNNING
21 Apr 2024, 14:42:15	Respawn Team blu: #11	RUNNING
21 Apr 2024, 14:42:05	Respawn Team red: #7	RUNNING
21 Apr 2024, 14:42:05	Respawn Team red: #6	RUNNING
21 Apr 2024, 14:41:58	Respawn Team blu: #10	RUNNING
21 Apr 2024, 14:41:03	Respawn Team red: #5	RUNNING

Timestamp	Event	State
21 Apr 2024, 14:41:01	Respawn Team red: #4	RUNNING
21 Apr 2024, 14:41:01	Respawn Team red: #3	RUNNING
21 Apr 2024, 14:40:49	Respawn Team red: #2	RUNNING
21 Apr 2024, 14:40:47	Respawn Team red: #1	RUNNING
21 Apr 2024, 14:40:31	Respawn Team blu: #9	RUNNING
21 Apr 2024, 14:39:54	Respawn Team blu: #8	RUNNING
21 Apr 2024, 14:37:58	Respawn Team blu: #7	RUNNING
21 Apr 2024, 14:37:50	Respawn Team blu: #6	RUNNING
21 Apr 2024, 14:37:48	Respawn Team blu: #5	RUNNING
21 Apr 2024, 14:37:18	Respawn Team blu: #4	RUNNING
21 Apr 2024, 14:36:26	ag04 ⇒ red	RUNNING
21 Apr 2024, 14:35:15	Respawn Team blu: #3	RUNNING
21 Apr 2024, 14:34:07	Respawn Team blu: #2	RUNNING
21 Apr 2024, 14:33:52	Respawn Team blu: #1	RUNNING
21 Apr 2024, 14:31:03	ag03 ⇒ red	RUNNING
21 Apr 2024, 14:31:01	ag03 ⇒ blue	RUNNING
21 Apr 2024, 14:30:55	ag05 ⇒ blue	RUNNING
21 Apr 2024, 14:30:33	ag04 ⇒ blue	RUNNING
21 Apr 2024, 14:30:28	ag01 ⇒ red	RUNNING
21 Apr 2024, 14:30:28	ag01 ⇒ blue	RUNNING
21 Apr 2024, 14:30:22	ag02 ⇒ red	RUNNING
21 Apr 2024, 14:30:21	ag02 ⇒ blue	RUNNING
21 Apr 2024, 14:30:20	ag07 ⇒ red	RUNNING
21 Apr 2024, 14:30:20	ag07 ⇒ blue	RUNNING
21 Apr 2024, 14:30:17	ag06 ⇒ blue	RUNNING
21 Apr 2024, 14:29:58	run	RUNNING
21 Apr 2024, 14:29:28	ready	TEAMS_READY
21 Apr 2024, 14:25:47	prepare	TEAMS_NOT_READY
21 Apr 2024, 14:25:43	reset	PROLOG

Runde 4 - Conquest

Punktestand

Team Red → 54 ⇔ 0 ← Team Blue

Respawns

Team Red → 22 ⇔ 27 ← Team Blue

Events

Timestamp	Event	State
21 Apr 2024, 15:43:34	game_over	EPILOG
21 Apr 2024, 15:43:32	Respawn Team red: #22	RUNNING

Timestamp	Event	State
21 Apr 2024, 15:42:59	Respawn Team red: #21	RUNNING
21 Apr 2024, 15:42:58	Respawn Team red: #20	RUNNING
21 Apr 2024, 15:42:12	Respawn Team red: #19	RUNNING
21 Apr 2024, 15:41:58	Respawn Team red: #18	RUNNING
21 Apr 2024, 15:41:49	Respawn Team blu: #27	RUNNING
21 Apr 2024, 15:41:30	Respawn Team red: #17	RUNNING
21 Apr 2024, 15:41:27	Respawn Team red: #16	RUNNING
21 Apr 2024, 15:41:08	Respawn Team blu: #26	RUNNING
21 Apr 2024, 15:41:05	ag04 ⇒ blue	RUNNING
21 Apr 2024, 15:40:58	Respawn Team blu: #25	RUNNING
21 Apr 2024, 15:40:12	Respawn Team blu: #24	RUNNING
21 Apr 2024, 15:39:40	Respawn Team red: #15	RUNNING
21 Apr 2024, 15:39:07	Respawn Team blu: #23	RUNNING
21 Apr 2024, 15:38:56	ag03 ⇒ blue	RUNNING
21 Apr 2024, 15:38:53	Respawn Team red: #14	RUNNING
21 Apr 2024, 15:38:20	Respawn Team blu: #22	RUNNING
21 Apr 2024, 15:38:13	Respawn Team red: #13	RUNNING
21 Apr 2024, 15:36:00	Respawn Team blu: #21	RUNNING
21 Apr 2024, 15:35:53	Respawn Team blu: #20	RUNNING
21 Apr 2024, 15:35:14	Respawn Team red: #12	RUNNING
21 Apr 2024, 15:35:08	Respawn Team blu: #19	RUNNING
21 Apr 2024, 15:34:55	Respawn Team blu: #18	RUNNING
21 Apr 2024, 15:34:53	Respawn Team blu: #17	RUNNING
21 Apr 2024, 15:34:45	Respawn Team blu: #16	RUNNING
21 Apr 2024, 15:34:35	Respawn Team blu: #15	RUNNING
21 Apr 2024, 15:34:35	Respawn Team blu: #14	RUNNING
21 Apr 2024, 15:34:34	Respawn Team red: #11	RUNNING
21 Apr 2024, 15:34:06	Respawn Team red: #10	RUNNING
21 Apr 2024, 15:33:42	Respawn Team red: #9	RUNNING
21 Apr 2024, 15:32:44	Respawn Team blu: #13	RUNNING
21 Apr 2024, 15:32:38	Respawn Team blu: #12	RUNNING
21 Apr 2024, 15:32:31	Respawn Team blu: #11	RUNNING
21 Apr 2024, 15:31:51	Respawn Team blu: #10	RUNNING
21 Apr 2024, 15:31:35	Respawn Team blu: #9	RUNNING
21 Apr 2024, 15:31:33	Respawn Team red: #8	RUNNING
21 Apr 2024, 15:31:10	ag04 ⇒ red	RUNNING
21 Apr 2024, 15:30:49	Respawn Team red: #7	RUNNING
21 Apr 2024, 15:29:00	Respawn Team blu: #8	RUNNING
21 Apr 2024, 15:28:43	Respawn Team blu: #7	RUNNING
21 Apr 2024, 15:28:32	Respawn Team red: #6	RUNNING
21 Apr 2024, 15:28:31	Respawn Team blu: #6	RUNNING
21 Apr 2024, 15:28:30	Respawn Team red: #5	RUNNING
21 Apr 2024, 15:28:28	Respawn Team red: #4	RUNNING
21 Apr 2024, 15:28:28	Respawn Team blu: #5	RUNNING
21 Apr 2024, 15:27:59	Respawn Team red: #3	RUNNING

Timestamp	Event	State
21 Apr 2024, 15:27:58	ag04 ⇒ blue	RUNNING
21 Apr 2024, 15:27:54	Respawn Team blu: #4	RUNNING
21 Apr 2024, 15:27:39	ag04 ⇒ red	RUNNING
21 Apr 2024, 15:27:10	Respawn Team blu: #3	RUNNING
21 Apr 2024, 15:27:05	Respawn Team red: #2	RUNNING
21 Apr 2024, 15:26:58	Respawn Team red: #1	RUNNING
21 Apr 2024, 15:26:35	Respawn Team blu: #2	RUNNING
21 Apr 2024, 15:26:32	ag07 ⇒ red	RUNNING
21 Apr 2024, 15:26:15	Respawn Team blu: #1	RUNNING
21 Apr 2024, 15:25:28	ag05 ⇒ red	RUNNING
21 Apr 2024, 15:25:28	ag05 ⇒ blue	RUNNING
21 Apr 2024, 15:25:19	ag04 ⇒ blue	RUNNING
21 Apr 2024, 15:24:37	ag04 ⇒ red	RUNNING
21 Apr 2024, 15:24:36	ag04 ⇒ blue	RUNNING
21 Apr 2024, 15:24:30	ag01 ⇒ blue	RUNNING
21 Apr 2024, 15:24:25	ag02 ⇒ blue	RUNNING
21 Apr 2024, 15:24:13	ag07 ⇒ blue	RUNNING
21 Apr 2024, 15:24:09	ag06 ⇒ red	RUNNING
21 Apr 2024, 15:24:07	ag06 ⇒ blue	RUNNING
21 Apr 2024, 15:23:53	run	RUNNING
21 Apr 2024, 15:23:23	ready	TEAMS_READY
21 Apr 2024, 14:56:29	prepare	TEAMS_NOT_READY
21 Apr 2024, 14:56:26	reset	PROLOG

Runde 5 - Conquest

Punktestand

Team Red → 165 ⇔ 0 ← Team Blue

Respawns

Team Red → 9 ⇔ 24 ← Team Blue

Events

Timestamp	Event	State
21 Apr 2024, 16:38:13	game_over	EPILOG
21 Apr 2024, 16:38:06	Respawn Team blu: #24	RUNNING
21 Apr 2024, 16:37:44	Respawn Team red: #9	RUNNING
21 Apr 2024, 16:37:12	Respawn Team blu: #23	RUNNING
21 Apr 2024, 16:37:10	Respawn Team blu: #22	RUNNING
21 Apr 2024, 16:37:09	Respawn Team blu: #21	RUNNING
21 Apr 2024, 16:36:15	Respawn Team blu: #20	RUNNING
21 Apr 2024, 16:34:59	Respawn Team blu: #19	RUNNING

Timestamp	Event	State
21 Apr 2024, 16:34:22	Respawn Team blu: #18	RUNNING
21 Apr 2024, 16:34:18	Respawn Team blu: #17	RUNNING
21 Apr 2024, 16:33:59	Respawn Team red: #8	RUNNING
21 Apr 2024, 16:33:38	ag04 ⇒ red	RUNNING
21 Apr 2024, 16:33:36	ag04 ⇒ blue	RUNNING
21 Apr 2024, 16:33:34	ag04 ⇒ red	RUNNING
21 Apr 2024, 16:33:02	ag04 ⇒ blue	RUNNING
21 Apr 2024, 16:33:01	ag04 ⇒ red	RUNNING
21 Apr 2024, 16:32:27	Respawn Team blu: #16	RUNNING
21 Apr 2024, 16:31:47	Respawn Team blu: #15	RUNNING
21 Apr 2024, 16:30:34	Respawn Team blu: #14	RUNNING
21 Apr 2024, 16:30:33	Respawn Team red: #7	RUNNING
21 Apr 2024, 16:30:28	Respawn Team red: #6	RUNNING
21 Apr 2024, 16:29:53	Respawn Team blu: #13	RUNNING
21 Apr 2024, 16:29:46	Respawn Team red: #5	RUNNING
21 Apr 2024, 16:29:43	Respawn Team red: #4	RUNNING
21 Apr 2024, 16:29:05	Respawn Team blu: #12	RUNNING
21 Apr 2024, 16:29:04	Respawn Team blu: #11	RUNNING
21 Apr 2024, 16:27:50	Respawn Team blu: #10	RUNNING
21 Apr 2024, 16:27:49	Respawn Team blu: #9	RUNNING
21 Apr 2024, 16:27:08	ag04 ⇒ blue	RUNNING
21 Apr 2024, 16:27:03	Respawn Team blu: #8	RUNNING
21 Apr 2024, 16:26:47	Respawn Team blu: #7	RUNNING
21 Apr 2024, 16:26:36	Respawn Team blu: #6	RUNNING
21 Apr 2024, 16:25:57	Respawn Team blu: #5	RUNNING
21 Apr 2024, 16:25:50	Respawn Team red: #3	RUNNING
21 Apr 2024, 16:25:47	Respawn Team red: #2	RUNNING
21 Apr 2024, 16:25:46	Respawn Team blu: #4	RUNNING
21 Apr 2024, 16:25:39	Respawn Team blu: #3	RUNNING
21 Apr 2024, 16:25:28	Respawn Team blu: #2	RUNNING
21 Apr 2024, 16:25:21	Respawn Team blu: #1	RUNNING
21 Apr 2024, 16:25:13	Respawn Team red: #1	RUNNING
21 Apr 2024, 16:24:27	ag05 ⇒ red	RUNNING
21 Apr 2024, 16:24:26	ag05 ⇒ blue	RUNNING
21 Apr 2024, 16:24:10	ag03 ⇒ blue	RUNNING
21 Apr 2024, 16:24:07	ag04 ⇒ red	RUNNING
21 Apr 2024, 16:24:06	ag04 ⇒ blue	RUNNING
21 Apr 2024, 16:24:01	ag01 ⇒ red	RUNNING
21 Apr 2024, 16:23:47	ag01 ⇒ blue	RUNNING
21 Apr 2024, 16:23:47	ag01 ⇒ red	RUNNING
21 Apr 2024, 16:23:46	ag01 ⇒ blue	RUNNING
21 Apr 2024, 16:23:39	ag02 ⇒ red	RUNNING
21 Apr 2024, 16:23:39	ag02 ⇒ blue	RUNNING
21 Apr 2024, 16:23:36	ag07 ⇒ red	RUNNING
21 Apr 2024, 16:23:35	ag06 ⇒ blue	RUNNING

Timestamp	Event	State
21 Apr 2024, 16:23:34	ag07 ⇒ blue	RUNNING
21 Apr 2024, 16:23:15	run	RUNNING
21 Apr 2024, 16:22:45	ready	TEAMS_READY
21 Apr 2024, 15:55:24	prepare	TEAMS_NOT_READY
21 Apr 2024, 15:55:21	reset	PROLOG

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