

Credits

This is the place to give credit to those who helped a lot by creating the Real Life Gaming System.



Gregor a.k.a. Kryten...

...who constantly nags me about optimizations in game and software design. Also does a lot of beta testing and always helps setting up the system on the field.

Hello, world!

This is a simple hero unit, a simple jumbotron-style component for calling extra attention to featured content or information.

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